



## 2020 Boomer Basketball Tournament Procedures & Rules

Admission	Day Pass
Adults	\$8.00
Students	\$3.00
Children (6 & Under)	FREE

Players	FREE (Roster Players Only)
1 Coach, 1 Assistant, 1 Scorekeeper	FREE (Roster Coaches Only)

### FOOD & DRINK ITEMS PERMITTED / NOT PERMITTED

Fans, coaches, and players are permitted to bring food and drink items into Boomer tournaments provided that these items are individual serving sizes. Coolers and/or picnic-like baskets of drinks / food **shall not** be permitted inside the tournament venues. These are fundraising events; so fans, coaches, and players are encouraged to support Boomer Basketball by purchasing items at the Concession Stand. Your support in this area will be greatly appreciated and will permit Boomer Basketball to continue to provide the best tournaments possible.

### HOME TEAM / JERSEY COLOR

The team listed first on the schedule or on the top line of the bracket is considered the home team. The home team must have an alternate-colored jersey available and be prepared to change, if in the opinion of the game officials, there is a color conflict.

### GAME START TIMES

All game officials shall be expected to start the games on time. If a team is late, the officials shall report the absence to the Tournament Director. The Tournament Director has full authority to declare a grace period, to declare a forfeit, or to adjust the length of the quarters, depending on the tournament schedule requirements. Only the Tournament Director may declare a forfeit. This decision is not subject to protest. Game referees do not have the authority to declare a forfeit.

### EQUIPMENT

Teams must provide their own equipment including basketballs for practice and warm up. All girls divisions and 3<sup>rd</sup> thru 6<sup>th</sup> grade boys divisions shall use an Intermediate size ball (28.5) ball. 7<sup>th</sup> and 8<sup>th</sup> grade boys divisions shall use an Official size ball.

### SCORER & TIMERS

Each team shall provide the Scorekeeper/Clock runner for all tournament games. Both teams will be responsible to cover these duties each game. Only one scorekeeper shall receive free admission into the tournament.

**\*\* Please Email All Tournament Requests to [Mwaters@JayCC.org](mailto:Mwaters@JayCC.org) & Billing/ Payment Questions to [Administration@JayCC.org](mailto:Administration@JayCC.org)\*\***

### BOOMER TOURNAMENT EXPECTATIONS:

- All players, coaches, and spectators are expected to show respect toward game officials, players, fans, and tournament volunteers and staff. Verbal and/or physical abuse, including profanity, shall not be tolerated. **Any misconduct may result in disqualification from the tournament for the individual(s) and/or team involved.**
- All youth teams must have an adult coach whom shall be on the bench during all game situations, including warm-ups, post-game, and medal presentations. Jay Community Center believes that all youth players should have responsible adult supervision to enforce sportsmanlike attitudes and behaviors.
- Further, it is expected that all adults, family members and fans in a team's delegation set an example of good sportsmanship, and if necessary, enforce a spirit of good sportsmanship and respect among their team and its supporters.

### BOOMER TOURNAMENTS GAMEPLAY RULES:

**Unless otherwise specified below, all Boomer Basketball tournaments shall be played under the rules of IHSAA.**

- A team cannot start a game with less than four players.
- Games shall be played with 20 minute halves.
- Running Clock during pool play except timeouts. Clock shall stop last 2 min of 1st and 2nd half during bracket play.
- Halftime intermission - 3 minutes. Time allotment may be adjusted due to time constraints
- Each team shall receive two 30-second per half and one additional timeout per overtime period. Timeouts cannot be carried over.
- If a team is winning by 20 or more points, they must cease all full court pressure.
- A 20 point mercy rule shall apply during the second half of play. Should a team be up by 20 or more points in the second half then a running clock shall be used (except during timeouts). Should the second half margin fall below 15 points, then standard timing shall be utilized.
- For 3<sup>rd</sup> & 4<sup>th</sup> grade division games, Full Court Press must stop after 10 point lead.

### OVERTIME

- During pool play, the first overtime period shall be 2 minutes in length. If the score is still tied after the first overtime, then the second overtime shall be sudden death (first point scored). Each team receives one full time out and foul totals carry over to the overtimes.
- During bracket play, all overtime periods shall be 2 minutes in length. Each team receives one time out and foul totals carry over to the overtimes.

### POOL PLAY & BRACKETING

- Pool standings / seeds shall be determined utilizing the following order of precedence:
  1. Pool win/loss record
  2. Head-to-Head competition (If only 2 teams tied)
  3. Point differential (All Teams Tied)
  4. Points Allowed
  5. Coin flip

**All decisions by the Tournament Director shall be final.**